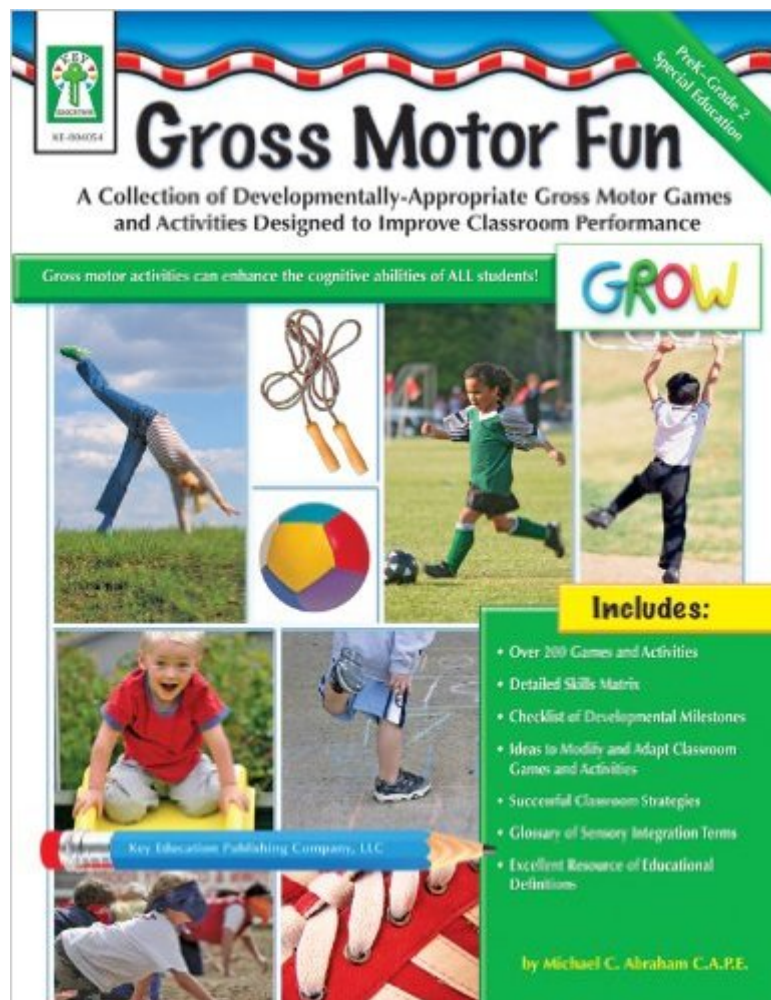


The book was found

# Gross Motor Fun, Grades PK - 2: A Collection Of Developmentally-Appropriate Gross Motor Games And Activities Designed To Improve Classroom Performance





## Synopsis

Engage the minds and bodies of students in pre-kindergarten&#150;2 in learning fun with Gross Motor Fun! This 160-page book helps students improve academic skills, fitness, motor skills, and confidence with more than 200 games and activities. It also explores the connection between learning and movement. Written by a Certified Adaptive Physical Educator, the book includes a skills matrix, checklists, strategies, a glossary, and educational definitions. It supports NCTE, NCTM, NAEYC, and NASPE standards. Key Education products are intended to engage and educate young and special learners, as well as assist teachers in building a strong and developmentally appropriate curriculum for these children. The product line&#151;comprised of teacher/parent resource books, photographic learning cards, and other activity- and game-oriented materials&#151;is designed to assist in &#147;Unlocking the Potential in Every Child.â •

## Book Information

Paperback: 160 pages

Publisher: Key Education Publishing (December 1, 2007)

Language: English

ISBN-10: 1602680035

ISBN-13: 978-1602680036

Product Dimensions: 8.5 x 0.4 x 10.9 inches

Shipping Weight: 1 pounds (View shipping rates and policies)

Average Customer Review: 2.0 out of 5 starsÂ Â See all reviewsÂ (1 customer review)

Best Sellers Rank: #1,232,730 in Books (See Top 100 in Books) #130 inÂ Books > Children's Books > Early Learning > Basic Concepts > Body #3057 inÂ Books > Education & Teaching > Schools & Teaching > Early Childhood Education

Age Range: 4 - 7 years

Grade Level: Preschool - 2

## Customer Reviews

I was hoping for more physical activities to use with the kids. This book is all over the place, and seemed to me to lack a consistent theme.

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